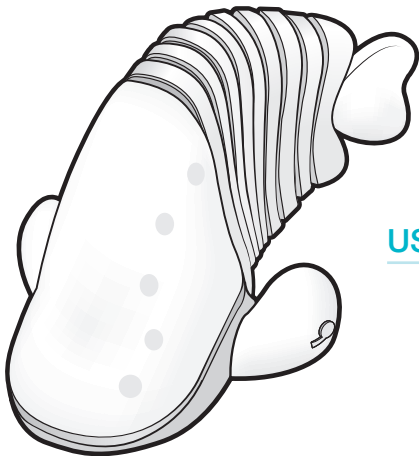


AGES 8+

  
**i-Fish**  
swimmin' in waves of music™™



USER'S GUIDE

“Food” for your I-FISH musical companion is your favorite music – rock, punk, rap, hip-hop, dance, techno and more! The I-FISH toy can be as spritely as the sea, as mellow as the tides. Adjust its volume, monitor its mood, and get totally hooked!



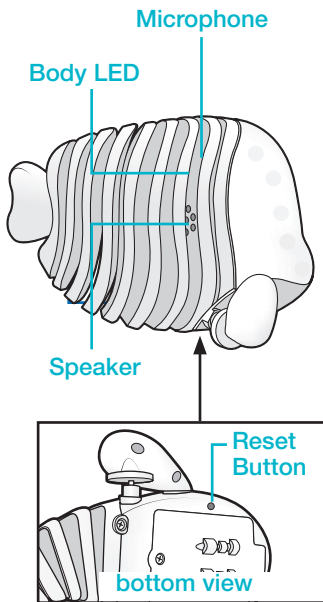
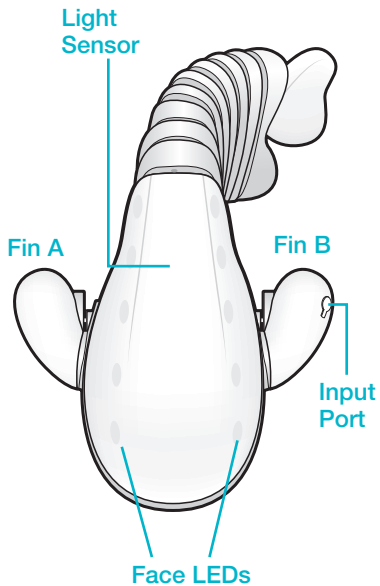
**x3**

1.5VAA or LR6 size  
**NOT INCLUDED**

**ALKALINE BATTERIES REQUIRED**

Phillips/cross head screwdriver (not included) needed to insert batteries.

# Getting to Know I-FISH

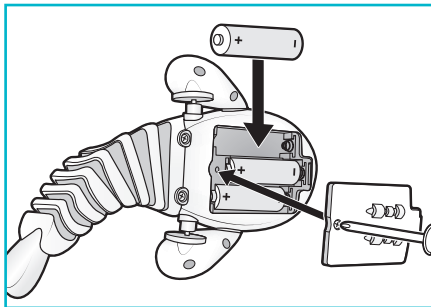


## To Install Batteries

To begin playing with the I-FISH toy, you must first install the batteries.

*NOTE: After you have installed the batteries and reattached the compartment cover, press the Reset Button on the I-FISH toy underside: then, to reactivate the I-FISH toy, press either Fin A or Fin B.*

Using a Phillips/cross head screwdriver, loosen screw in battery compartment cover (screw stays attached to cover) on the center of his tummy. Insert 3 x 1.5V "AA" or LR6 size alkaline batteries (not included). Replace cover and tighten screw.





## **CAUTION: TO AVOID BATTERY LEAKAGE**

- 1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;**
- 2. Do not mix old batteries and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;**
- 3. Always remove weak or dead batteries from the product.**

## **IMPORTANT: BATTERY INFORMATION**

Please retain this information for future reference.

Batteries should be replaced by an adult.



## **CAUTION:**

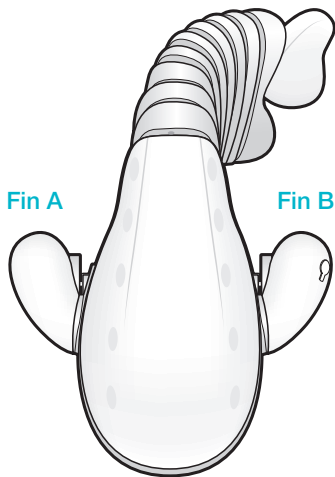
- 1. Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and - polarity markings.**
- 2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.**
- 3. Remove exhausted or dead batteries from the product.**
- 4. Remove batteries if product is not to be played with for a long time.**
- 5. Do not short-circuit the supply terminals.**
- 6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.**
- 7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.**

# I-FISH Volume

Just like there are seven seas, your I-FISH musical companion has seven levels of volume.

- To raise the volume, hold down Fin A and tap Fin B (the fin with the Input Port): the volume will go up one level per press.
- To lower the volume, hold down Fin B (the fin with the Input Port) and tap Fin A: the volume will go down one level per press.

You cannot turn the I-FISH toy volume off. To silence the I-FISH toy, you have to turn the I-FISH toy off completely.

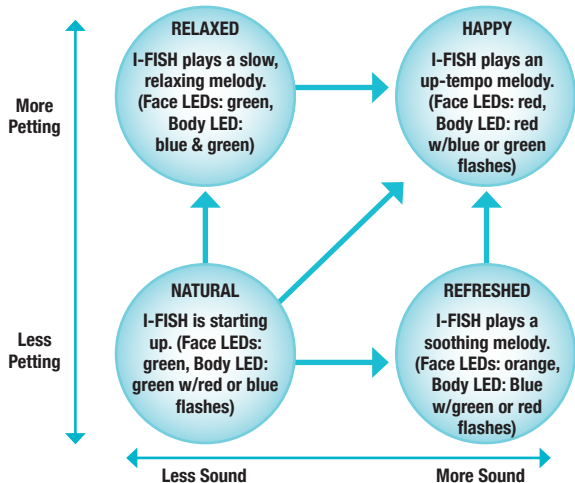


# Understanding I-FISH Moods

Your I-FISH musical companion responds to your stroking touch and to sound input, either through its microphone or its Input Port. Its reaction will vary, depending on the sound and its volume.

When the I-FISH toy isn't doing anything, it's in Communication mode.

Your I-FISH musical companion has colors and sounds to correspond to its moods.



*NOTE: Your I-FISH musical companion does not accept stroking or microphone input while it is moving, playing sounds, or when the face LEDs are on or blinking.*

NATURAL – I-FISH always starts in Natural mode: when you start it up, reset it, or when it shuts down. No songs will play. The **Face LEDs will be green** and slowly flash from the bottom to the top of the face. The **Body LED will be green** and will sometimes show flashes of red or blue light.

REFRESHED – When I-FISH reacts to microphone input from its Natural state, it becomes Refreshed. The **Face LEDs will be orange** and will flash from the bottom to the top of the face. The **Body LED will be blue** and will sometimes show flashes of green or red. I-FISH will start to play original songs, one at a time. During song playback, the Face LEDs turn red and flash from the top to the bottom of the face. The Body LED will also turn red and green.

HAPPY – When I-FISH reacts to petting from its Refreshed state, or microphone input from its Relaxed state, it becomes Happy. The **Face LEDs will be red** and will quickly flash from the bottom to the top of the face. The **Body LED will be red** and will sometimes show flashes of blue and green. During song playback, the Face LEDs turn orange and flash from the top to the bottom of the face. The Body LED will also turn red and the tempo of the music will increase.

RELAXED – Pet I-FISH in its Natural state, and it will become Relaxed. It will play original songs, one at a time. The **Face LEDs will be green** and will flash from the bottom to the top of the face. The **Body LED will be green and blue**. During song playback, the



Face LEDs will remain green but will flash from the top to the bottom of the face. The Body LED will turn green.

I-FISH knows songs which contain “bubbling” water sounds. If you want to add bubbling sounds to what I-FISH is playing, press either Fin A or Fin B.

If you’d like I-FISH to stop playing its song, hold down Fin B for about 3 seconds.

## Feeding I-FISH

I-FISH likes to be fed music and sound. If you feed I-FISH, it will enter its Happy mode.

Hold down Fin B for a second or two, and I-FISH will make a bubbling sound to indicate it’s entered its Feeding mode. Watch the I-FISH face: it will light up from top to bottom, with red, orange and green lights. (Its body does not light up at this time.) Once I-FISH enters Feeding mode, you need to feed it within 4 seconds. I-FISH is hungry!

Once I-FISH receives “food” in the form of music or sound, it will light up in various colors and play a short “Thank You” melody, along with a bubbling sound.

If I-FISH cannot receive “food,” it will make a disappointed sound and return to its Communication mode.

## Mimic Mode

---

If you talk to I-FISH or play a sound while it is in Communication mode, I-FISH will squeak and its Face LED will flash an array of colors.

If sound continues for about 4 seconds while the lights are flashing, I-FISH will make an arrangement with that sound and play it back to you.

*NOTE: Depending on surrounding conditions, I-FISH may react to background noise.*

## Play Mode

I-FISH knows its scales! It has a number of melodies in its brain, which can be played on command.

When I-FISH is in **Communication mode**, hold down **Fin A** for about 3 seconds. I-FISH will play a short song while flashing its Face LED, to let you know it's now in Play mode. I-FISH will play three songs, and return to Communication mode.

- Pressing **Fin B** will advance through the songs; pressing **Fin A** takes you back through the songs.
- While I-FISH is playing a song and its Face LEDs are not showing any lights, **rub its head**: this will also **modulate the tune**.
- If I-FISH enters Play mode, bypassing Communication mode, it will play the "Aria in G" by Johann Sebastian Bach three times.

Changing the batteries causes I-FISH to lose any additional songs it memorizes.

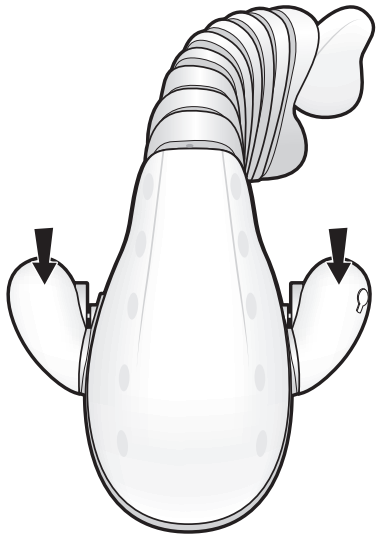
To return I-FISH to Communication mode, hold down **Fin B** for three seconds.

## Sleep Mode

You send I-FISH to sleep by holding down both of its fins simultaneously for approximately 5 seconds. Wake I-FISH up by pressing either of its fins.

*NOTE: If I-FISH is in Communication mode for about 5 minutes with no sound input, it will enter sleep mode.*

*NOTE: If I-FISH is in External Input Mode for more than 20 minutes, it will enter sleep mode, to conserve its battery life.*



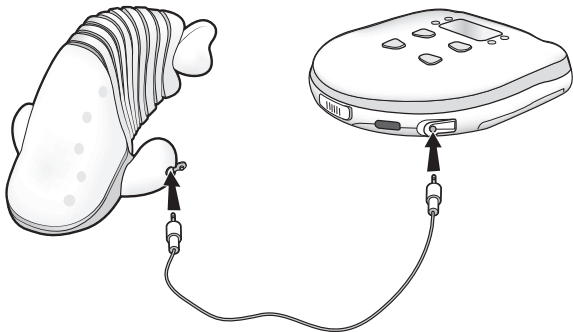
## External Input Mode

You can connect I-FISH to a CD or mp3 player, and I-FISH will move to the beat of the music. When I-FISH is connected to such a device, control the volume through the external device, not through I-FISH.

- If you want I-FISH to stop moving while it is connected to an external device, hold down Fin A for about 3 seconds.
- To make I-FISH move again, hold down Fin A for about 3 seconds.

Make sure that you are using a 3.5mm stereo miniplug.

If you have a cell phone that plays music, make sure it has stereo output capability before you try connecting it to I-FISH.



## Caring for I-FISH

- Do not pull or twist I-FISH's fins, body, or other moveable parts with excessive force.
- Keep I-FISH out of contact with water, and absolutely do not immerse it in water. **I-FISH is not waterproof and it cannot swim.**
- Do not put I-FISH near fragile objects or containers of liquid: I-FISH likes to spin and swish around, and it could knock things over.
- Put I-FISH on a clean, flat surface. I-FISH will not work well placed on a rug, carpet, or the grass or ground.
- I-FISH does not like areas of high or low temperature, dusty or humid areas, or direct sunlight.

# Troubleshooting Guide

<b>Problem</b>	<b>Solution</b>
<b>I-FISH sounds are faint or weak.</b>	The batteries may need changing. See battery instructions for complete details on how to change batteries.
<b>I-FISH movements are slow.</b>	
<b>I've changed the batteries in I-FISH, and it's not doing anything.</b>	Make sure you have installed the batteries correctly, and be sure to press the I-FISH Reset Button.
<b>I cannot fit a cord into the Input Port.</b>	I-FISH only accepts 3.5 mm stereo output audio cords.
<b>I plugged in earplugs, but no sound is coming out of I-FISH.</b>	Be sure you are using stereo plugs: mono-aural plugs will cause a malfunction in I-FISH.
<b>I connected headphones to I-FISH, but I can't hear anything.</b>	The I-FISH Input port is for input only: it doesn't function as an output port.

## FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/TV technician for help.



**TIGER**  
ELECTRONICS

Where Technology Comes to Play!™

Product and colors may vary.

© 2006 SEGA TOYS CO., LTD. All Rights Reserved.

© 2006 Hasbro.

All Rights Reserved.

TM & © denote U.S. Trademarks.

76774      PN 6616750000

Visit



Questions? Call 1-800-327-8264

[tigertoys.com](http://tigertoys.com)